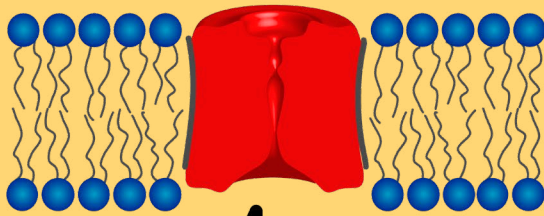
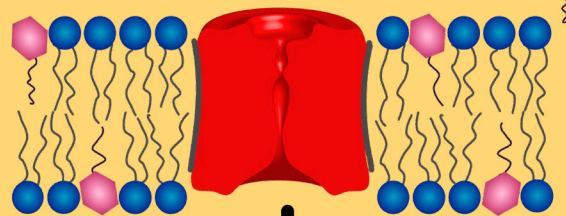


Inactive
(closed)



+ bilayer modifier



Active
(open)

